

1/15

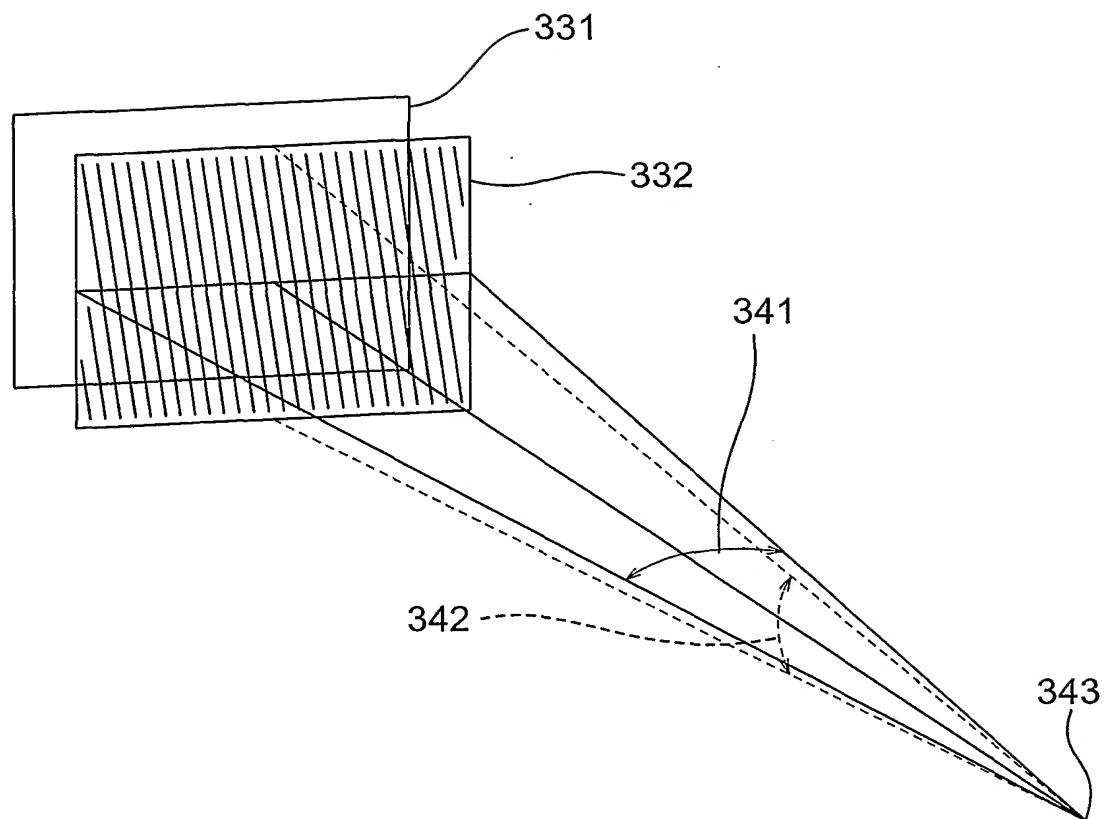


FIG. 1

2 / 15

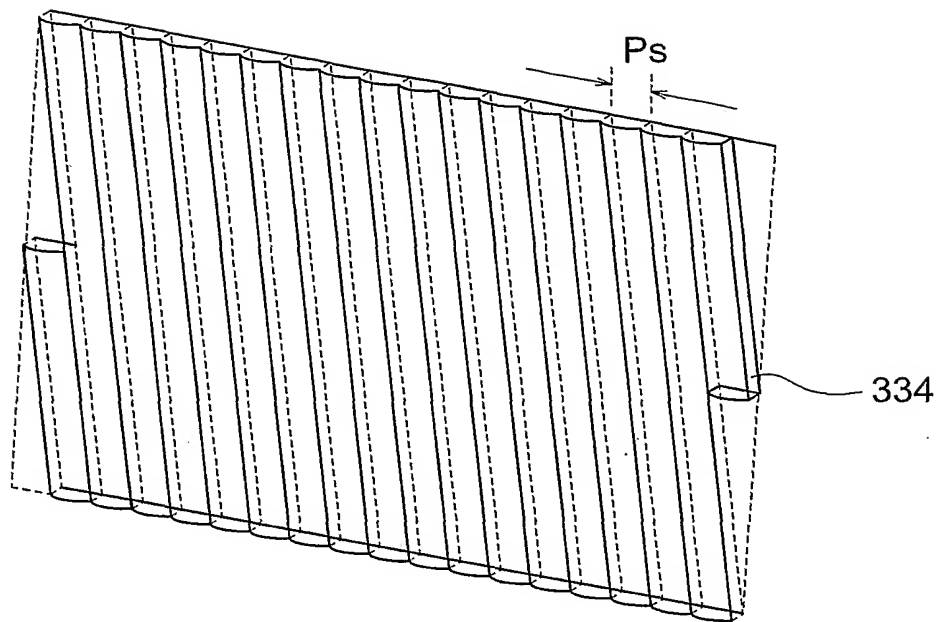


FIG. 2A

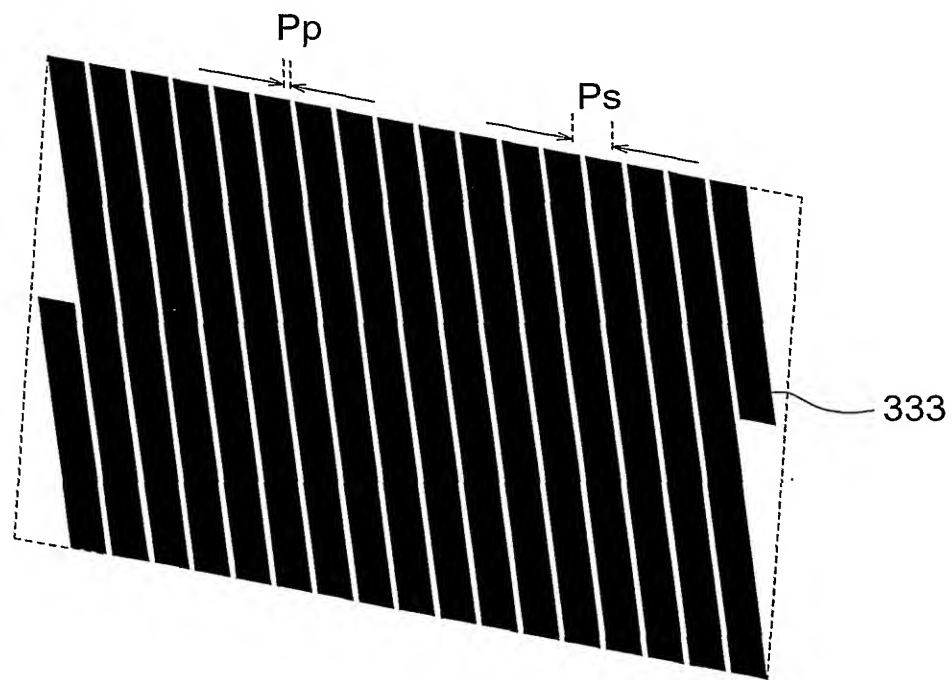


FIG. 2B

3 / 15

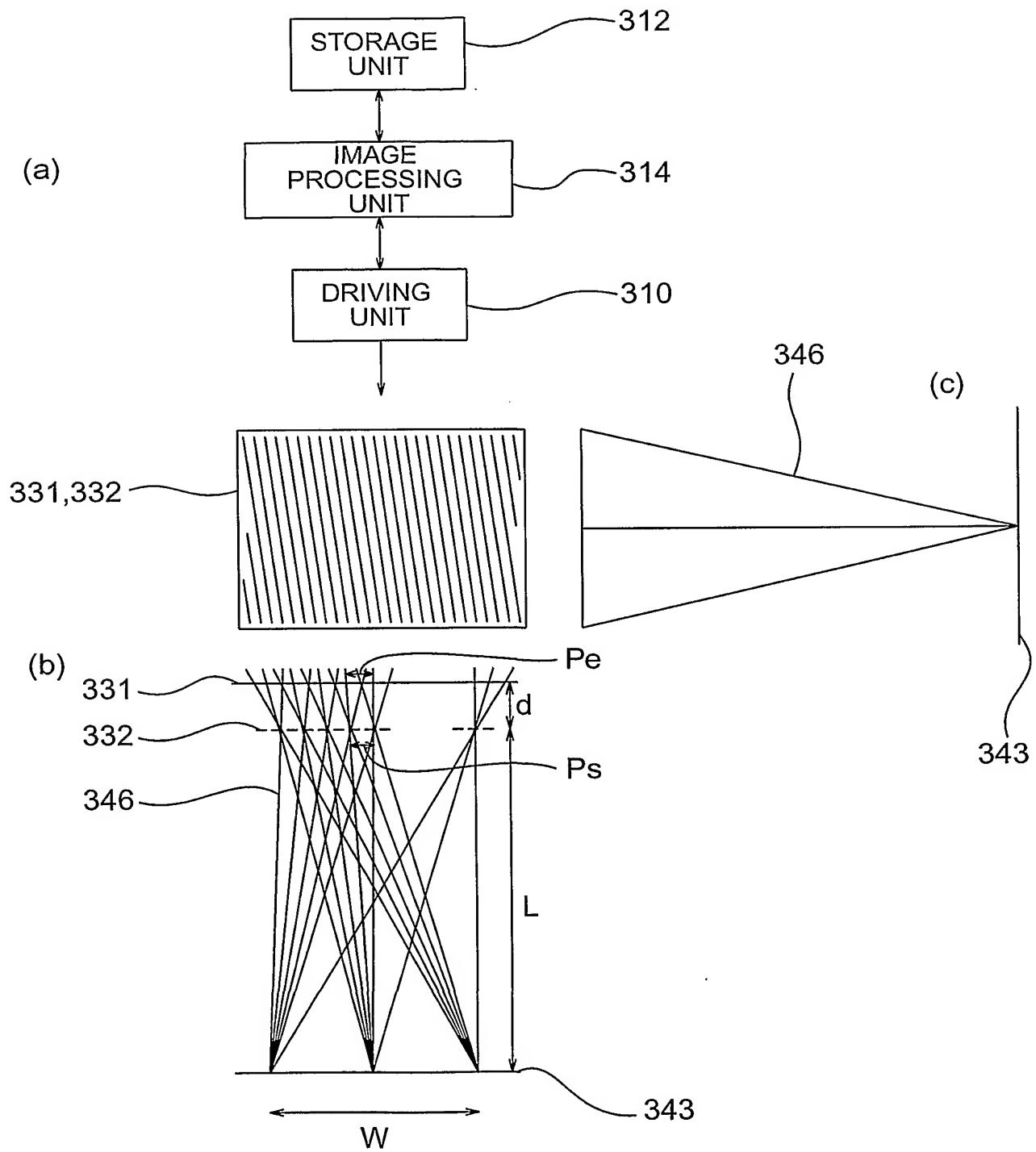


FIG. 3

4/15

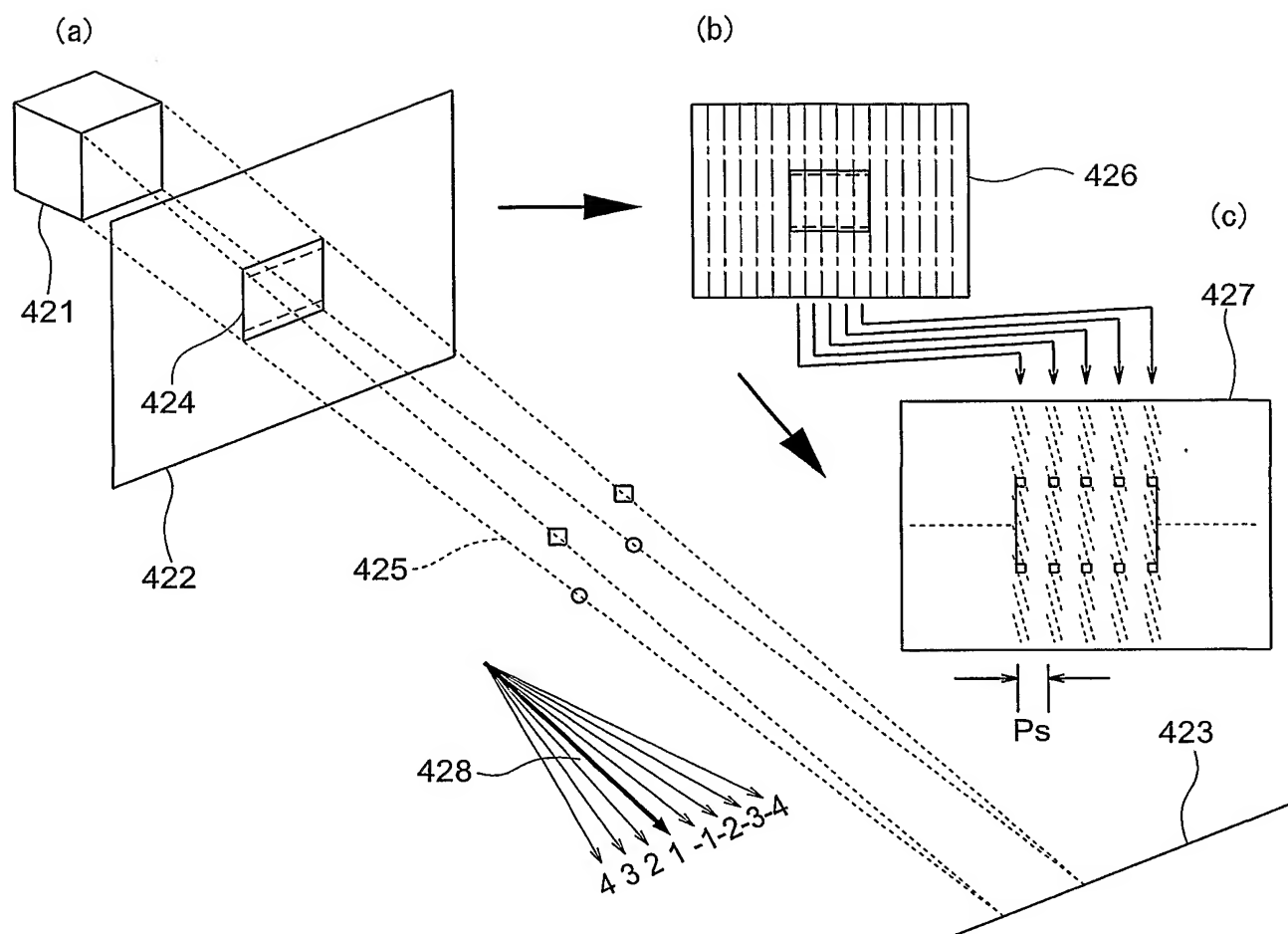


FIG. 4

5/15

PARALLAX COMPONENT IMAGE
(CAMERA IMAGE)

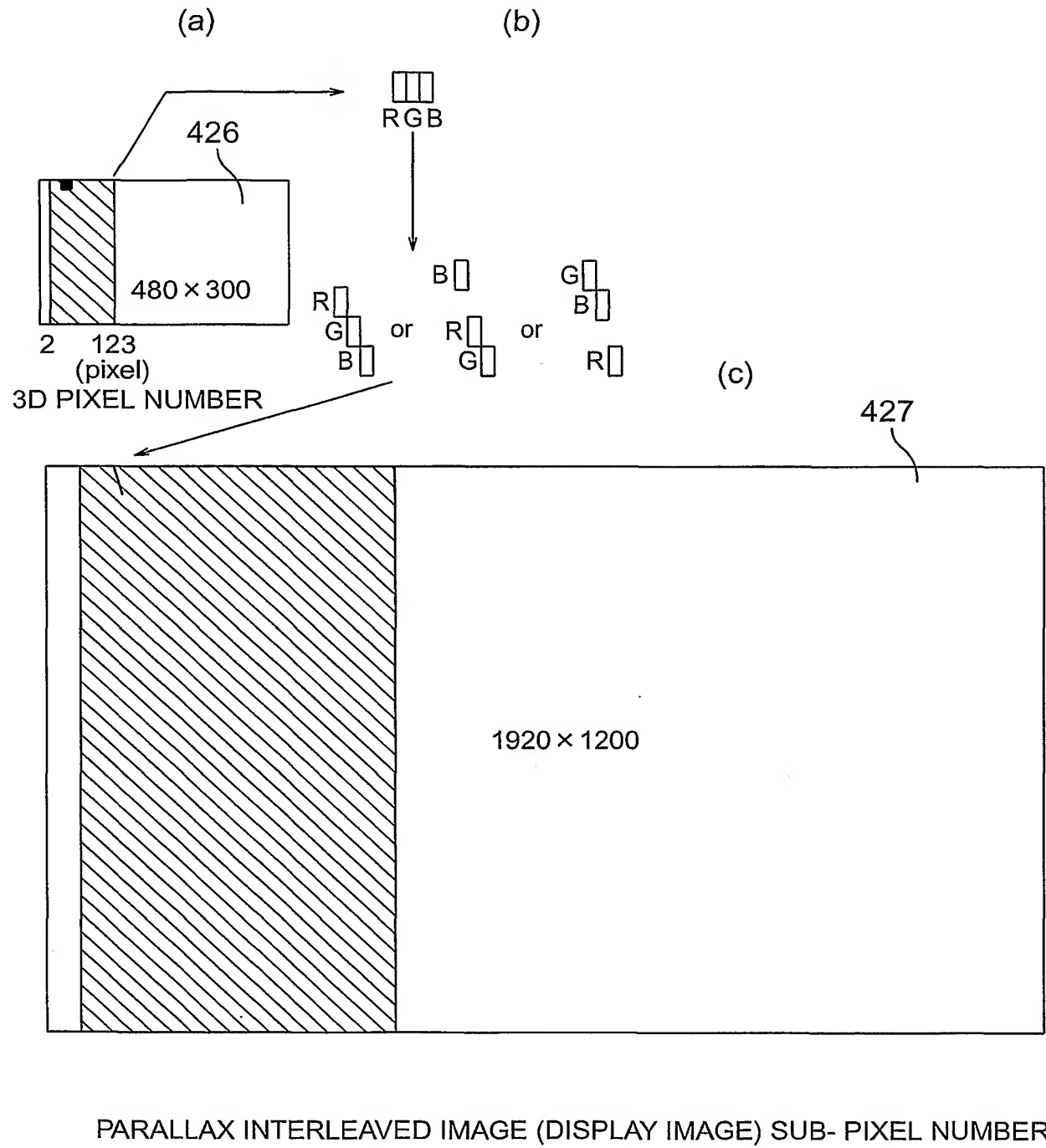


FIG. 5

6 / 15

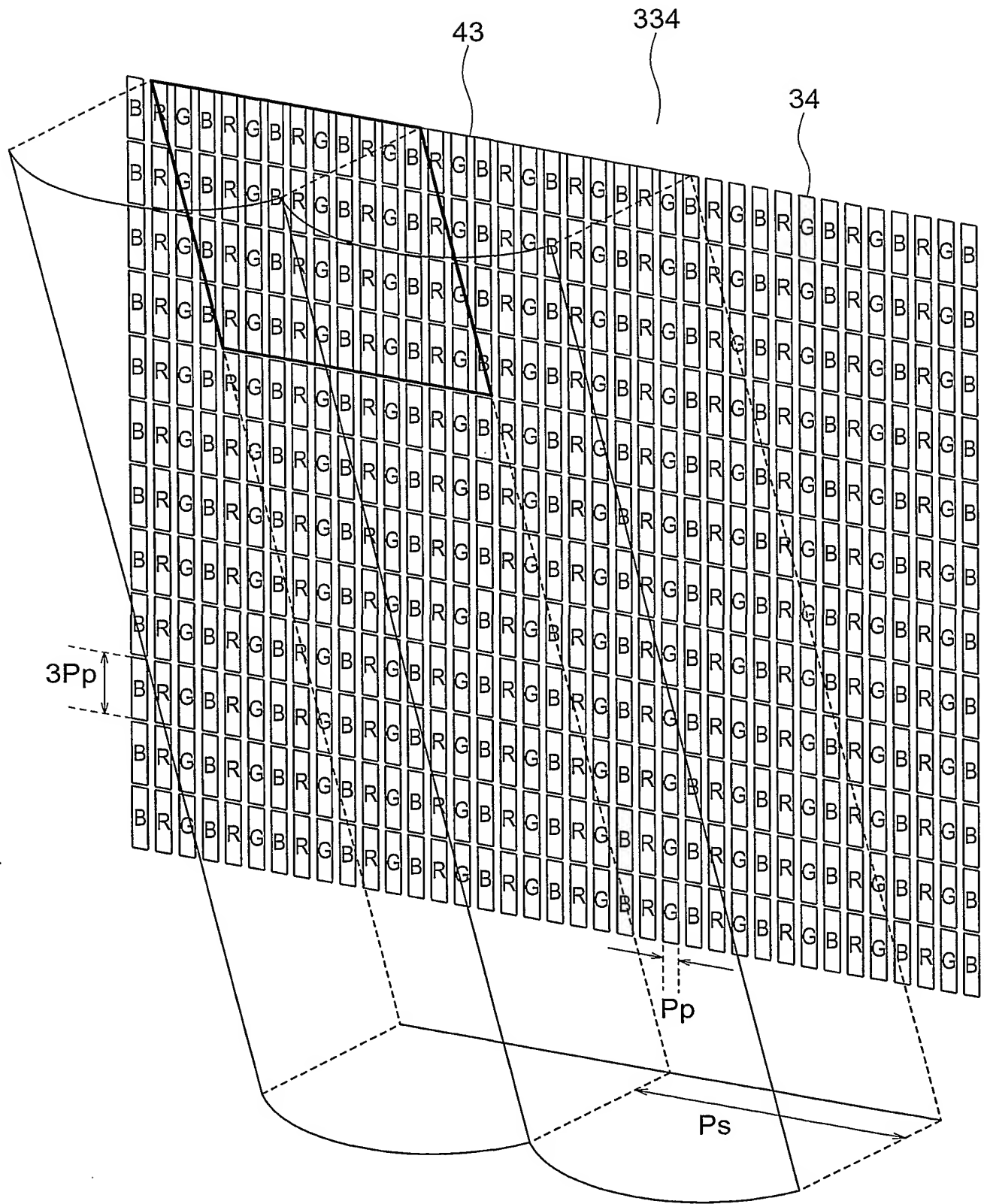


FIG. 6

7 / 15

SHAPE OF ELEMENTAL
IMAGE IN SCREEN CENTER
(BASIC FORM)

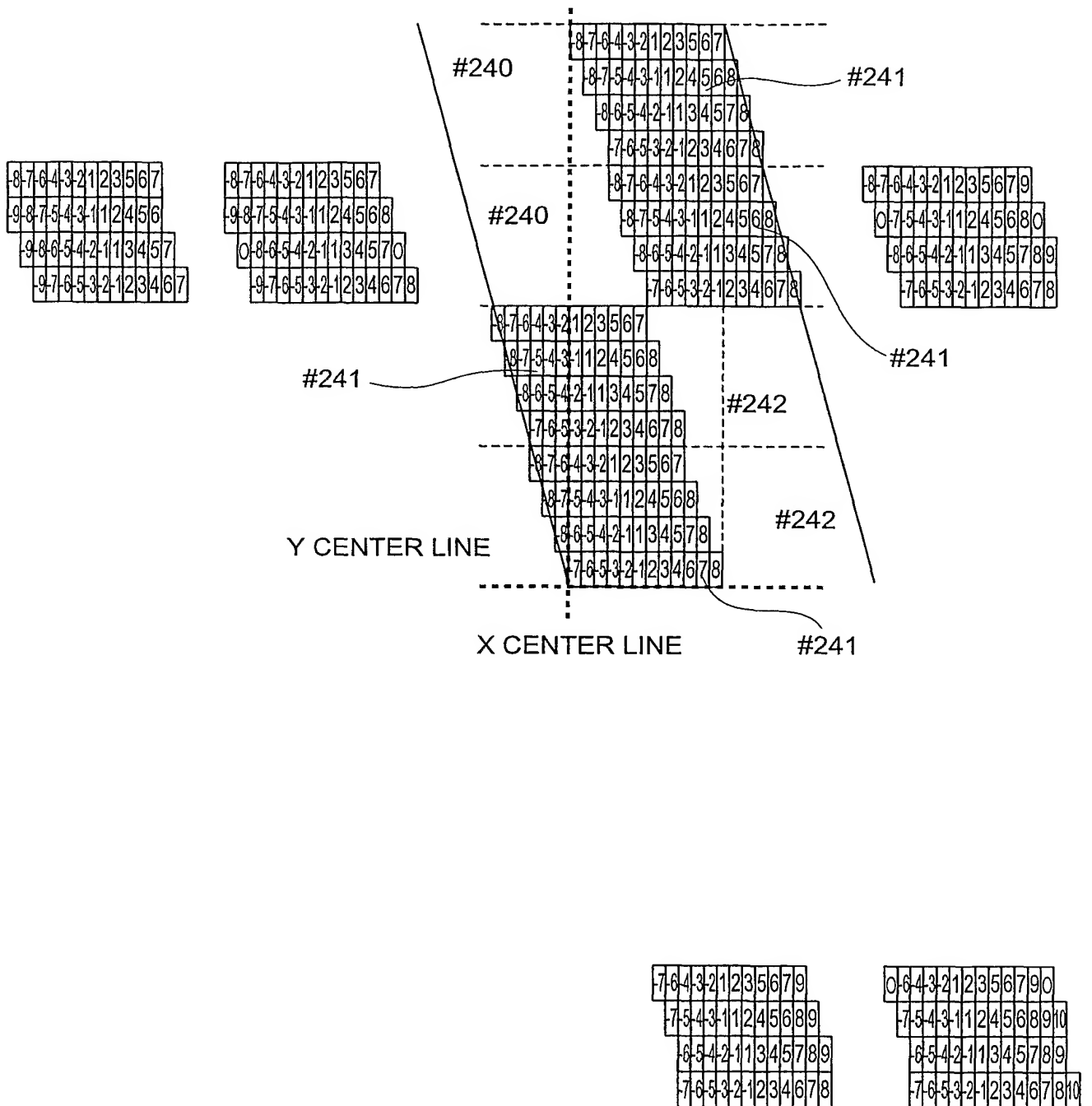


FIG. 7

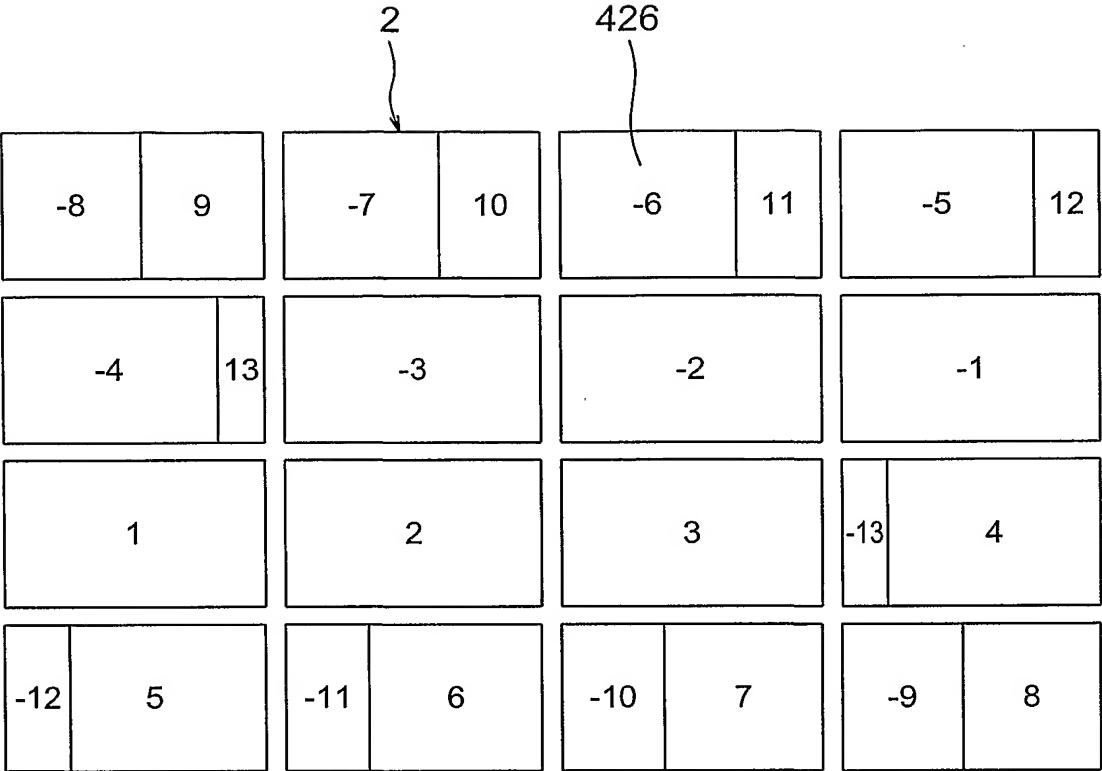


FIG. 8

9/15

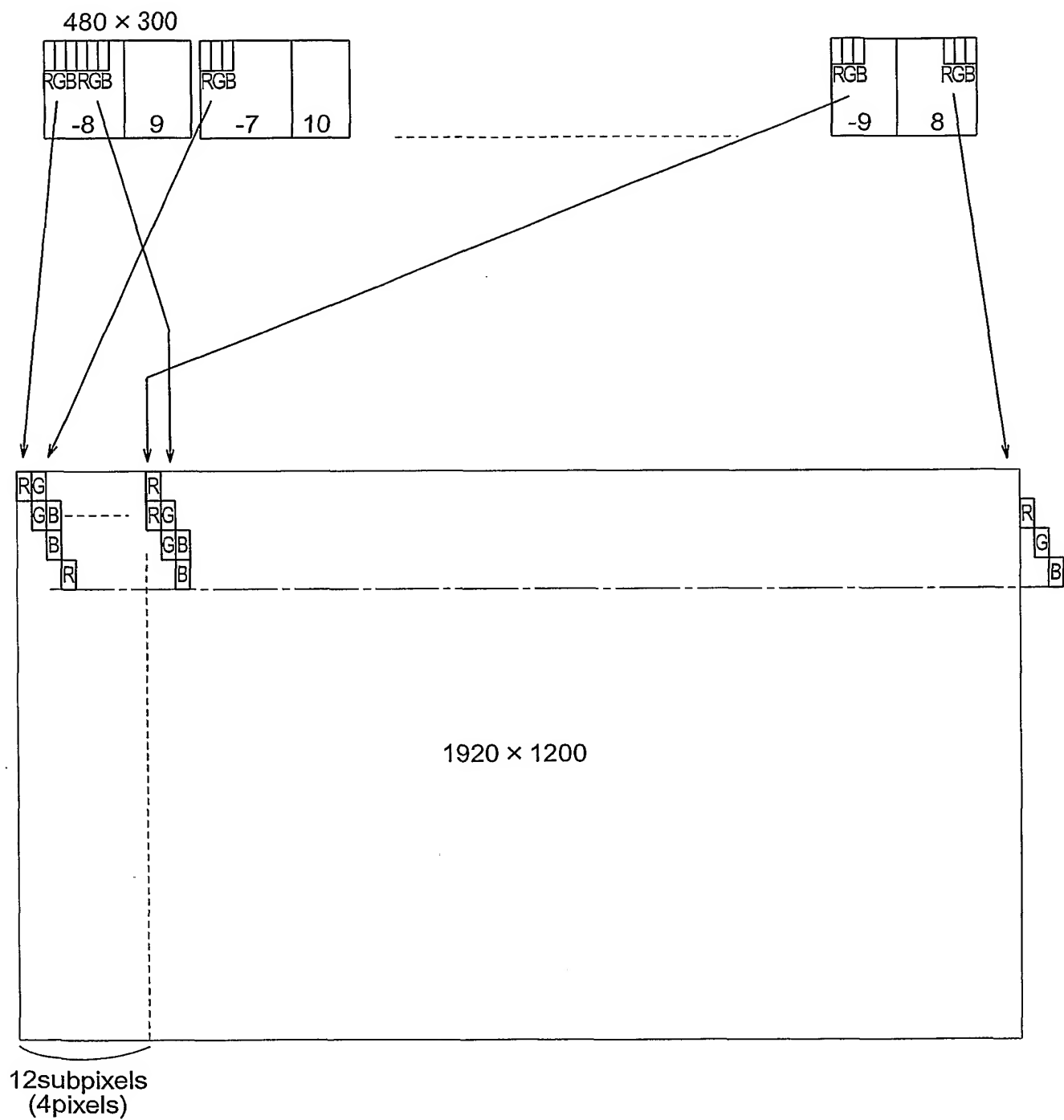


FIG. 9

10/15

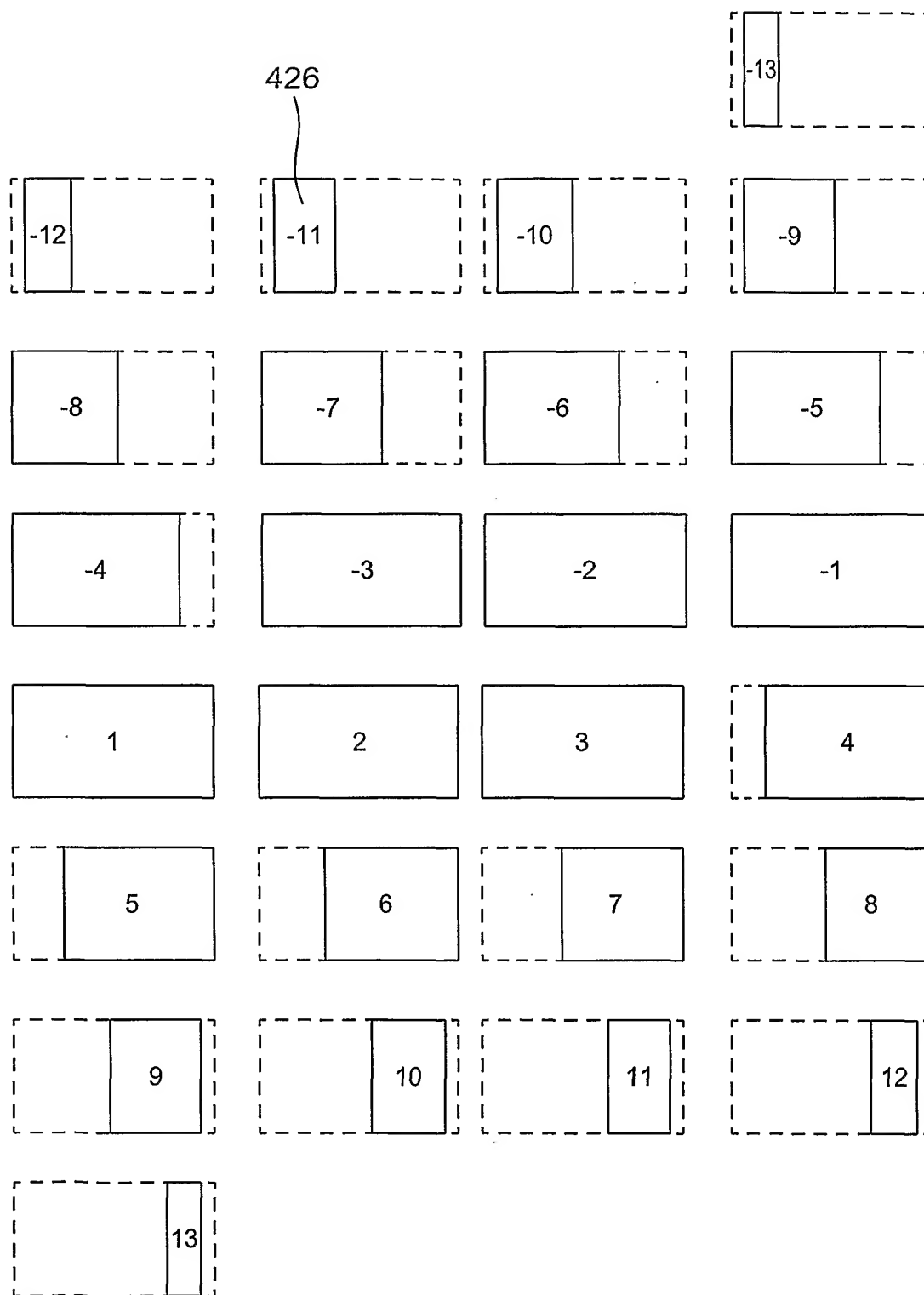


FIG. 10

11 / 15

PARALLAX NUMBER	3D PIXEL NUMBER	
	START (LEFT END)	END (RIGHT END)
-13	2	30
-12	2	76
-11	2	123
-10	2	170
-9	2	217
-8	1	264
-7	1	311
-6	1	358
-5	1	405
-4	1	451
-3	1	480
-2	1	480
-1	1	480
1	1	480
2	1	480
3	1	480
4	30	480
5	76	480
6	123	480
7	170	480
8	217	480
9	264	479
10	311	479
11	358	479
12	405	479
13	451	479

FIG. 11

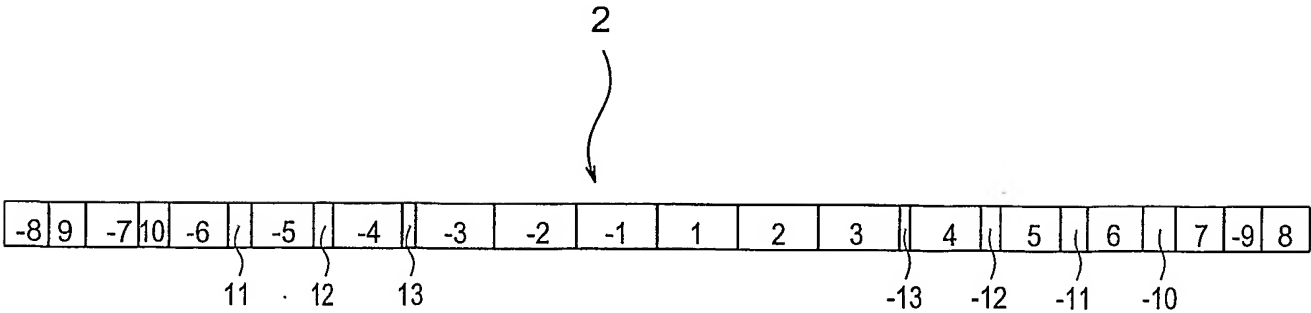


FIG. 12

12/15

2

-8	9	-7	10	-6	11	-5	12
-4	13	-3	-2	-1			
1	2	3	4				
-12	5	-11	6	-10	7	-9	8

-13

FIG. 13

2

-8	9	-7	10	-6	11	-5	12
-4	-3	-2	-1				
1	2	3	4				
-12	5	-11	6	-10	7	-9	8

-13

13

-12

FIG. 14

13/15

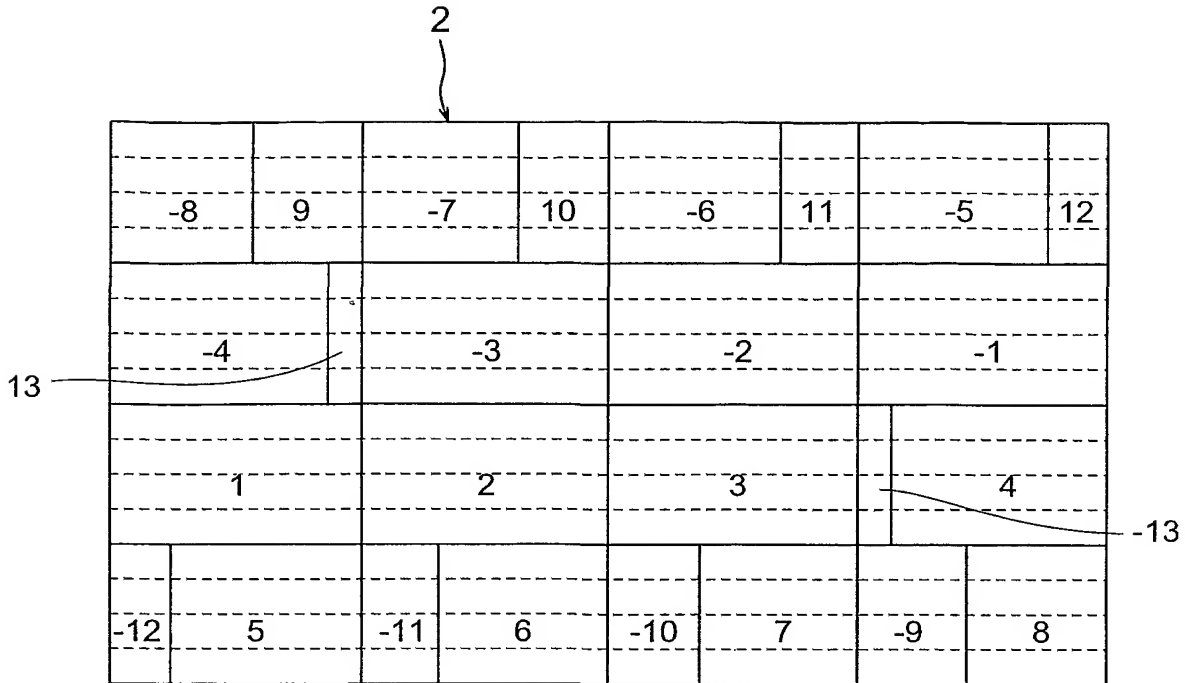


FIG. 15

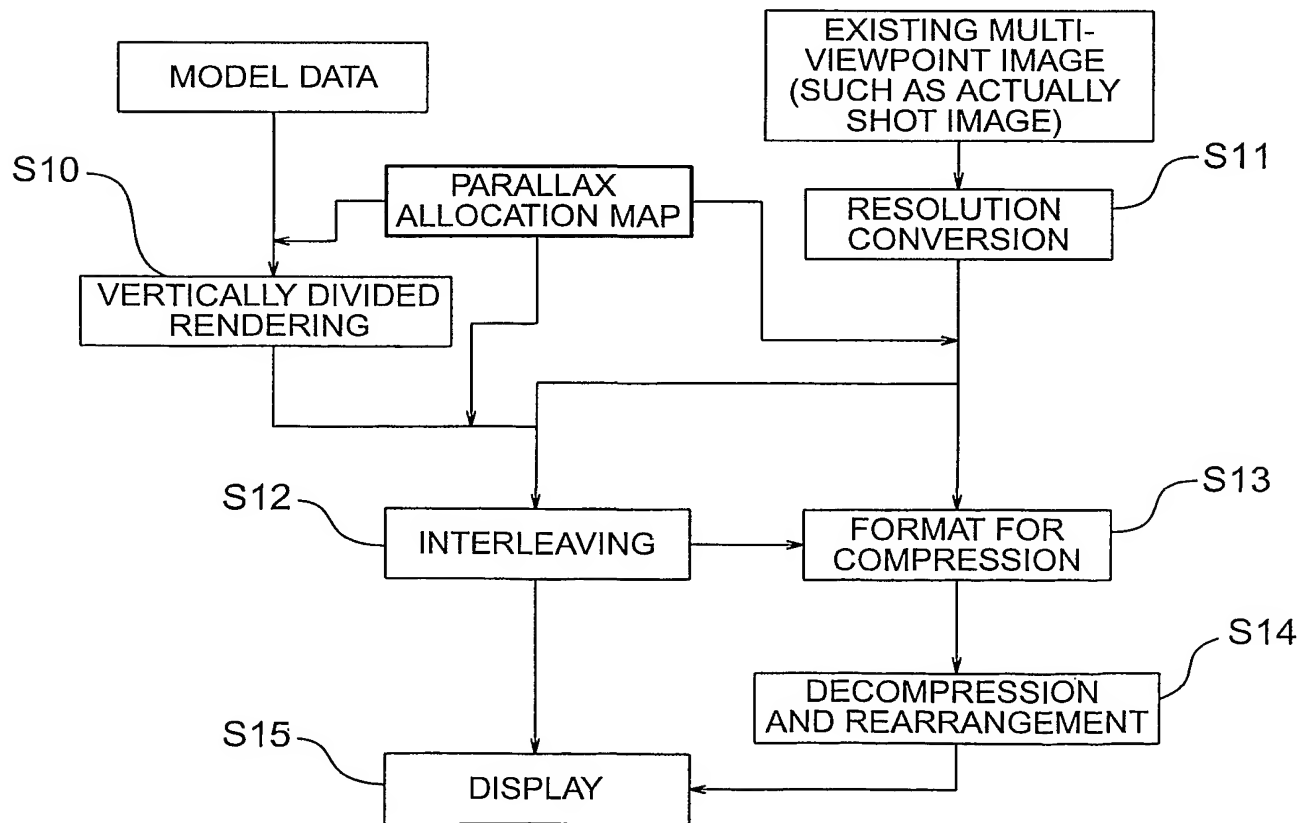


FIG. 16

14 / 15

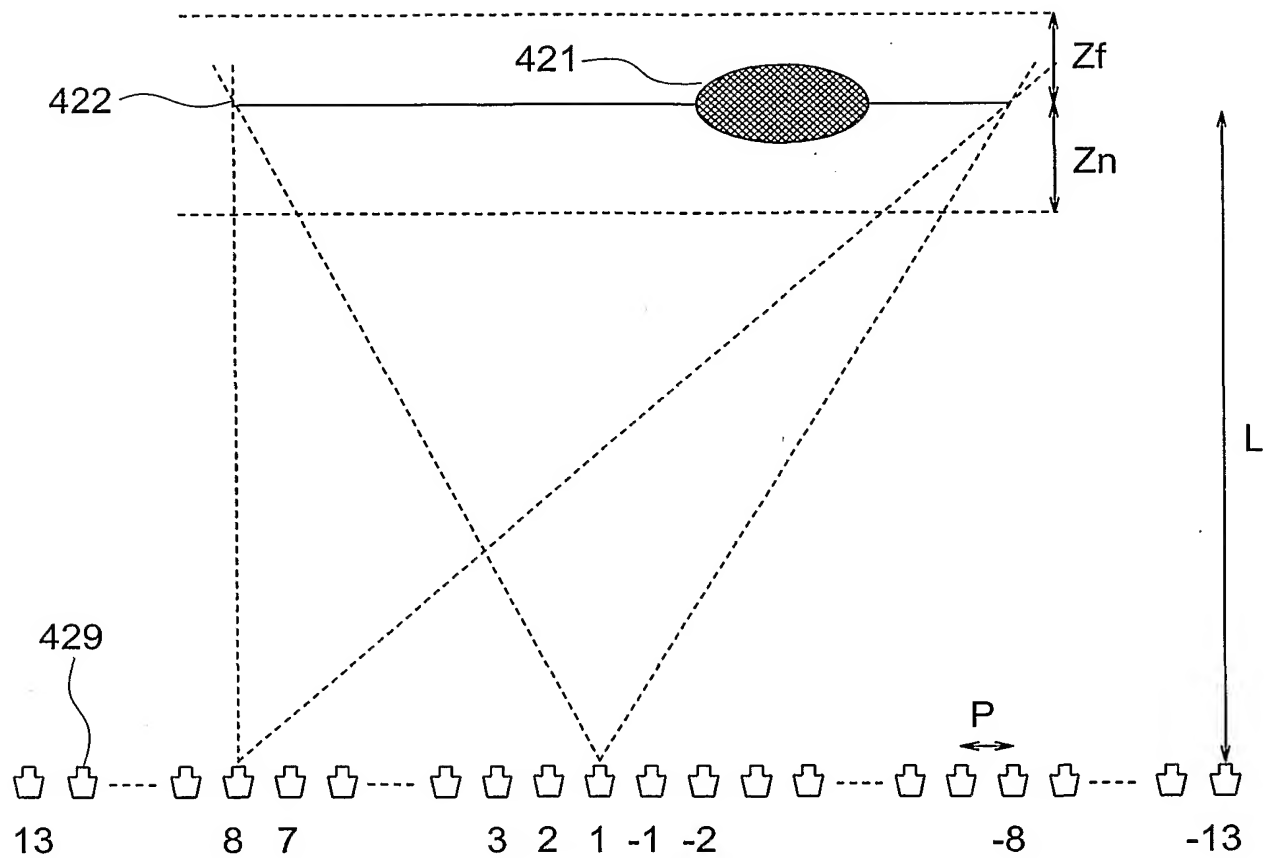


FIG. 17

15/15

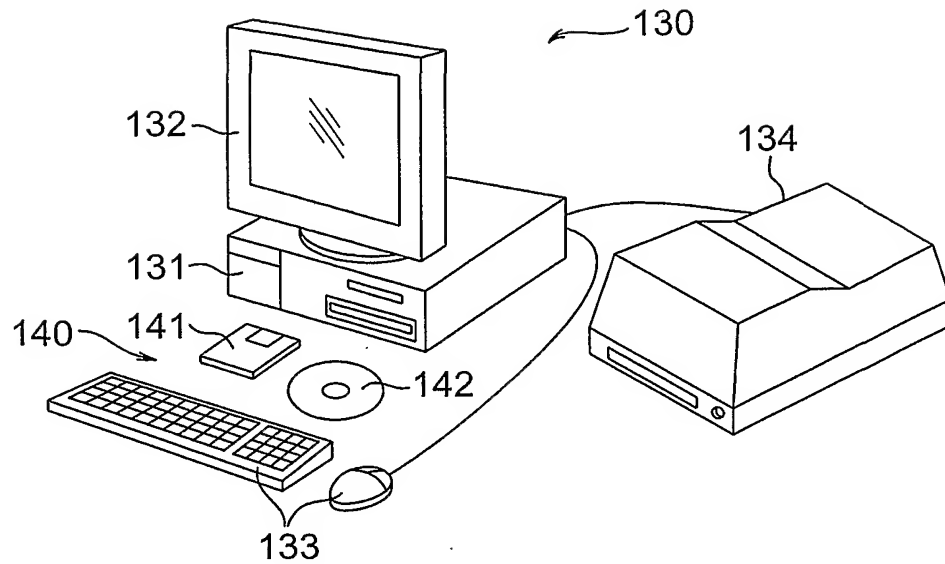


FIG. 18

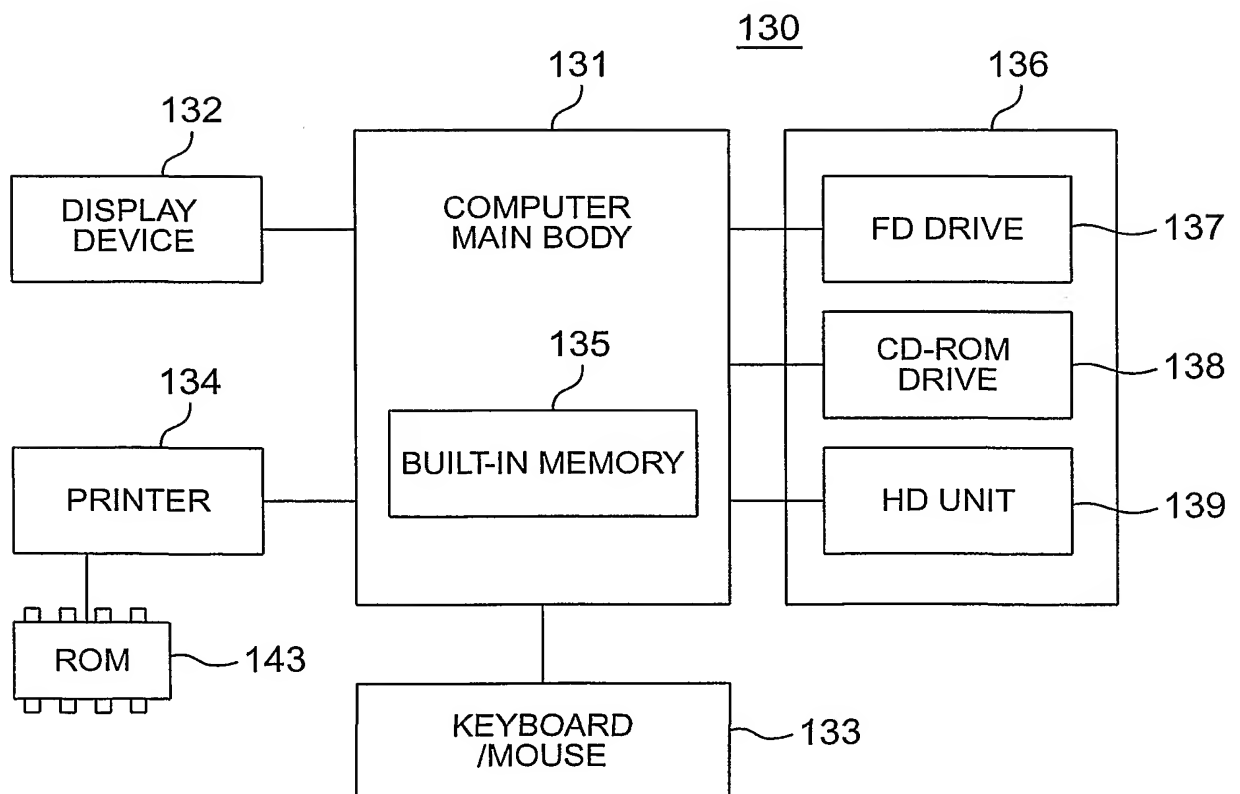


FIG. 19